



“Guidelines for Developing and Implementing STEAME Schools”

www.steame.eu

Newsletter

May 2021

Issue No4



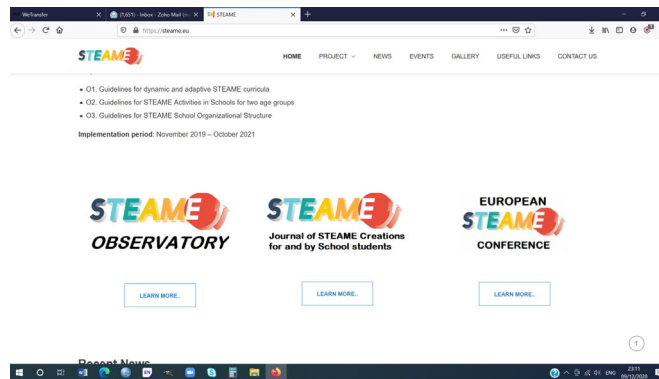
NEWS

STEAME project 18 months later...

In this project we develop a prototype school structure design with suggested dynamic curriculum, activities, learning and creativity plans and methods, developing also a training course for training teachers on how they can work effectively and productively under a STEAME school. STEAME stands for “Science, Technology, Engineering, Arts, Mathematics and Entrepreneurship”.

In this newsletter we present some of the outputs and results of the project useful for teachers and education policy makers.

To communicate with the project write to info@steame.eu



EUROPEAN STEAME CONFERENCE 2021

The European STEAME Conference 2021, will take place from 22 to 24 of June 2021, at Aliathon Resort, in Paphos, Cyprus.

Teacher participants in the Conference will have a **co-funding opportunity**.

The Conference is open to European and non-European participants.

Click [HERE](#) to see more information regarding the Conference and the required conditions for receiving co-funding.

EUROPEAN STEAME Communication Competition 2021

Become a European STEAME Communication Idol of 2021

Communicate STEAME Subjects in 5 minutes and win your place at the finals of the European STEAME Communication Competition of 2021.

Your subject can be based on Science-Technology-Engineering-Arts-Mathematics-Entrepreneurship

It is addressed to **Adults – Age 18+**, (with international participation)

The **finals** will take place on **23 June 2021**, during the EUROMATH&EUROSCIENCE 2021 Conference, at Aliathon Resort, in Paphos, Cyprus.

The finalists will have the opportunity to make their presentation **either Physical or Online**.

More information can be found [HERE](#).

STEAME Training Course for School Teachers

The STEAME project has developed course

STEAME Activities in Shools - HOW TO (Ages 10-18)

The course will help teachers understand better the concepts of STEAME (Science, Technology, Engineering, Arts, Mathematics and Entrepreneurship)

and how these can be implemented through Learning and Creativity Plans.

It will also include hands-on development of Learning & Creativity plans and more elements that teachers need in order to create STEAME activities in their school.

For more information regarding the course, click [HERE](#).

STEAME OBSERVATORY

The STEAME Observatory is a tool mainly for school teachers in order to support a dynamic and adaptive STEAME Curriculum in their schools.

The content is updated and growing continuously, so all teachers in Europe and beyond have the opportunity to be updated but also to publish their own work and material. We invite posting such as, Learning and Creativity Plan (a new approach for Lesson plans), the site of their school if this contains STEAME activities, STEAME related training courses, STEAME related EU funded projects, examples of STEAME experiments or projects in school or related videos, STEAME events made or to be made and more options.

Visit the www.steame.eu site to review STEAME Learning & Creativity Plans already published by the project consortium.

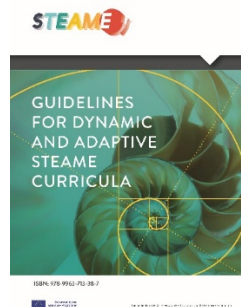
To register for the STEAME Observatory information mailing please click [HERE](#)

STEAME JOURNAL

Electronic Journal for STEAME Creations for and by School Students

Submission Specifications for Student Authors can be found [HERE](#)

IO1. Guidelines for dynamic and adaptive STEAME curricula - Publication



The first publication of the project for IO1, titled “Guidelines for dynamic and adaptive STEAME curricula” is published in the STEAME website.

The publication is discussing a set of reference files, which can be found in the STEAME Observatory.

STEAME open at International Level

SCHOOL EDUCATION GATEWAY WEBINAR

Prof. Gregory Makrides, President of the Cyprus Mathematical Society, coordinator of the STEAME project, presented the project during the School Education Gateway Webinar titled “Curriculum for students of the 21st century”, on January 26, 2021.

To see the video presentation click [HERE](#).

ONLINE LECTURE IN NEPAL

Prof. Gregory Makrides, President of the Cyprus Mathematical Society, coordinator of the STEAME project, presented the project during an online lecture in Nepal, titled “Mathematics Initiatives in Nepal”.

The title of Prof. Makrides lecture was “Evolution from Education 1.0 to Education 4.0 through Guidelines for Developing and Implementing STEAME Schools”.

To see the video presentation click [HERE](#).

International conference “BRIDGES OF MATHEMATICS” – Belgrade 2021

Prof. Gregory Makrides, President of the Cyprus Mathematical Society, coordinator of the STEAME project, presented the project during the online International Conference “BRIDGES OF MATHEMATICS” in Belgrade-Serbia, on 7th of April 2021.

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