



“STEAME: Guidelines for Developing and Implementing STEAME Schools”

Exploitation Strategy and Plan

(Approved by the project consortium on 10 November 2021)
2019-1-CY01-KA201-058240

This project is not considered by the partnership as a single opportunity project, disconnected from other activities, since most of the partners have already been involved in Erasmus+ education projects. The consortium has established an extensive network of stakeholders with which they interact regularly. Within this network and using additional connections of its nodes it will be possible to promote the application of the project results even after its completion.

The Exploitation Strategy and Plan of the STEAME project will pave the way towards a future exploitation of the results generated. The Exploitation Strategy and Plan will ensure the sustainability of the outcomes and will continue to reach its target groups. The consortium determined the Key Elements, which will be supported after the completion of the project. Particularly, the consortium will:

- Continue the promotion of the [STEAME Observatory](#) under the sustainable project [website](#) and the active work of its international committee.
- Continue to organize the STEAME Symposium events.
- Maintain the Social Network Platform.
- Continue to run the KA1 STEAME training courses and continue to update, improve and expand the training methods.
- Continue the publication of the “Journal of STEAME Creations for and by school students (JSC)” and expand its Editorial Board.
- Create a competition for best articles in the “Journal of STEAME Creations for and by school students” and invite sponsors to offer prizes for the competition. The JSC Journal will be a motivating sustainability activity establishing a creative environment for school students and their teachers as mentors.
- Continuing to provide future updates of the STEAME Guidelines will be established through some new follow up projects, such as the STEAME GOES HYBRID project (www.steame-hybrid.eu) with an implementation period from May 2021 to April 2023.
- Continue the STEAME competitions under the established and well known EUROMATH & EUROSCIENCE annual conferences (www.euromath.eu).



In addition to the above sustainability actions, the following further decisions were made. Partners agree to

- Continue the dissemination of the project outputs and future events after the end of the project, such as conference events, newsletters of their organizations, email alerts and signatures, etc.
- Make presentations, after invitation, to events organized by national Ministries of Education and other bodies.
- Develop a proposal for a new project for STEAME Capacity Building project for the neighborhood countries.
- Develop new projects building on the results of STEAME.
- Offer STEAME course with a fee in order to generate income and therefore continue the consortium exploitation activities.
- Publish project results in appropriate journals and periodicals to maintain their impact.

As part of the exploitation plan it is also agreed that partners will ensure the STEAME project results will remain publicly available and be used by others:

- By publicizing the designed STEAME course in the EPAL Electronic Platform for Adult Learning in Europe.
- The designed course will be available to teachers and school managers in the form of:
 - ERASMUS+ KA1 training course (already published)
 - Cloud Online short course developed as MOOC (Massive Open Online Course) using the first KA1 course implemented (already published in www.steame.eu) or STEAME workshops offered physically or online.
- The project coordinator declares that the project website will be sustained after the end of the project provided that the KA1 courses are offered and provided that the STEAME Observatory International Committee is active. That is for at least five more years after the completion of the project.
- The coordinating organization CYMS will sustain the support to the STEAME Observatory and will invite its international committee for at least one meeting per year during the EUROMATH & EUROSCIENCE annual school students conferences. In the same time it is planned to organize an annual European STEAME Conference.
- This project is considered by the partnership as a crucial opportunity to create synergies with other implementing Erasmus+ projects relating to STEAM and/or Entrepreneurship activities. The fact being that the consortium has an already extensive network of stakeholders with which they interact regularly, the overall aim of the project will be promoted through various activities even after its completion. The consortium's educational partners and associate partners will be provided with electronic copies of all resources and will be encouraged to plan for their further dissemination with support from the project team.
- Associated partners have been invited to attend some events and are expected to act as ambassadors of the project after its completion. In particular, the partnership will make sure to promote the STEAME Outputs and its relevant tools including the social networking tools.



- Each partner nominates a project team member as a local or national contact for post project communications and dissemination, who will also be a member of the STEAME Observatory International Committee.

As agreed, the post project contact committee will consist of:

Partner organisation	Name of the representative	Contact email
P0. Cyprus Mathematical Society, Cyprus	Gregory Makrides	makrides.g@eaecnet.com
P1. Cyprus Pedagogical Institute, Cyprus	Eleni Papageorgiou	papageorgiou.e@cyearn.pi.ac.cy
P2. Pedagogical University of Krakow, Poland	Tomasz Szemberg	tomasz.szemberg@gmail.com
P3. Prof. Ivan Apostolov Private English Language School, Bulgaria	Milena Koleva	m.koleva@hiron-mc.com
P4. Institute of Accelerating Systems and Applications, Greece	Eleni Adamidi	eleni.adamidi@cern.ch
P5. Doukas School, Greece	Thomas Economou	t.economou@doukas.gr
P6. ITC Pacle Morante Limbiate School, Italy	Antonella Corrado	antonella-corrado@libero.it

All participating organizations are equally committed to the overall and specific objectives of this project, as they acknowledge the long term added value and importance for the target groups identified in this project, such as (teachers, school students, school principals, authority representatives, Higher Education departments, etc.). Therefore, all necessary steps, efforts and resources are established for maintaining the results in the most effective and productive way so that the STEAME activities become part of the evolution of education systems in Europe and beyond. The future of education and the future schools lie within the core purpose of the STEAME project.