

EUROPEAN STEAME CONFERENCE 2022

27 June - 1 July, Thessaloniki, Greece

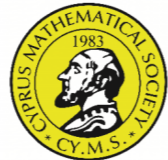
Conference Venue: Grand Palace Hotel

www.steame.eu, www.steame-hybrid.eu

STEAME: Science - Technology - Engineering - Arts - Mathematics - Entrepreneurship



Co-funded by the
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The EUROPEAN STEAME CONFERENCE is open for presentations of related topics under STEAME learning for all levels of School Education.

PHYSICAL PARTICIPATION (Deadline: 2 June 2022) - [click here to register](#)

ONLINE PARTICIPATION - [click here to register](#)

How to prepare your abstract (Deadline: 2 June 2022) - [click here](#)

How to prepare your full papers (Deadline: 5 September 2022) - [click here](#)

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PLENARY SPEECH

Prakash Nair, AIA
President & CEO
Education Design International



Roni Zimmer Doctori
Principal Architect
Education Design International



ABSTRACT

In the future, the time and space-based model of education represented by tens of thousands of schools and universities worldwide will give way to a more distributed place-based learning model. Despite the enormous benefits it offers, place-based learning remains a fringe movement today. This presentation will show how fledgling place-based education movements are already leading the way towards a system of education that is more equitable, humane, economically viable and socially essential. In fact, we predict that place-based education will become the dominant model of learning in as little as 15 to 20 years and will have fully replaced schools as we know them by the middle of the 21st century.

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